## CHOICES WE MAKE SCORECARD for use with playing cards

Preliminary work: Before using the Choices We Make (CWM) analysis programs on the Project Worldview website (accessed at www.projectworldview.org/choices.htm) you need to follow INSTRUCTIONS on the playing cardsstarting with making choices and separating the 52 cards into three piles according to whether the choices have "very strong" preferences, "strong" preferences or "no preference / not applicable". Then Person \#1 (and perhaps also Person \#2 if he / she is involved) will enter input data. So, both on the scorecard below, and later in the computer program:
a) ...for pile \#1 cards, enter a " 10 " for the themes you have facing up; enter a " 0 " for the themes have facing down
b) ...for pile \#2 cards, enter a " 8 " for the themes you have facing up; enter a " 2 " for the themes have facing down
c) ...for pile \#3 cards, enter a " 5 " for all of the themes you have facing up or down

NOTE IMPORTANT CONSTRAINT: only 20 choices are scored 10, 0 ; only 20 choices are scored 8,2; only 12 choices are scored 5,5


